# Financial Results Briefing Report for Delisted Subsidiary (WOW WORLD Inc.)

2nd Quarter of the Fiscal Year Ending March 2023 (April 2022 to September 2022)





October 31, 2022 WOW WORLD GROUP Inc.



#### Transition to a holding company



WOW WORLD GROUP Inc. was established on October 3, 2022 by means of sole-share transfer as the wholly owning parent company of WOW WORLD Inc.

WOW WORLD GROUP Inc. was listed on the Prime Market of the Tokyo Stock Exchange on the same day. With this event, WOW WORLD GROUP transitioned to a holding company structure.



#### **Contents**



- Q2 FY03/23 Results
- Earnings forecast for FY03/23
- Topics
- ESG initiatives
- [Appendix] About the new CDP solution "WOW engage"

### Q2 FY03/23 Results | Summary

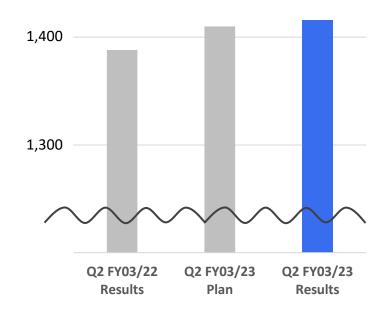


#### Revenue

**1,415** Million yer

(Million yen)

1,500



### [ Year-over-year basis : +2.0%]

- Growth in cloud business: +8.9% year on year
- Increase in sales due to increase in large-scale web development projects: +14.1% year on year
- Sales of on-premises version of the communication platform decreased due to focus of resources on SaaS: -27.7% year on year
- Other businesses: -27.9% year on year
  - ✓ Downturn due to the COVID-19 pandemic and seasonality in the ecommerce business, in which we are conducting test marketing.

#### [ Budget ratio : +0.4%]

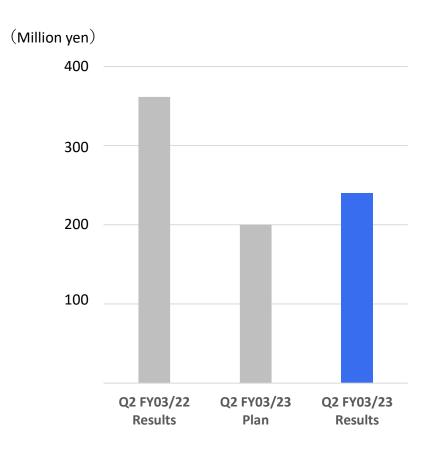
■ Communication platform and CMS under the cloud business achieved plan; e-commerce business performance was almost in line with plan, impacted by sluggishness.

### Q2 FY03/23 Results | Summary



#### **EBITDA**

240 Million ye



#### [ Year-over-year basis : (33.6%)]

- Lower profit due to increase in upfront investment costs.
- Initial sales promotion expenses for WOW engage press conference, etc.
- Strengthening marketing, development and management systems.
- Lower profit due to increase in one-time special expenses.
- ISMAP certification costs required to continue transactions with government agencies.
- Expenses for transition to a holding company structure (HD).

#### [ Budget ratio : +20.1%]

- SaaS business sales higher than plan.
- Increase in capitalized amount due to focus on WOW engage development.

## Q2 FY03/23 Results





#### Q2 FY03/23 Results | Business areas and segment structure



## **Enterprise Software**

- Development and sales of communication platform "WEBCAS" series
- Development and sales of enterprise CMS "Connecty CMS on Demand" and "Connecty CDP" provided by Group company Connecty Inc.

## Large-Scale Web Development

- Entrusted development of large-scale websites using "Connecty CMS on Demand"
- Operation support after website construction

## **Communication Support** and Consulting

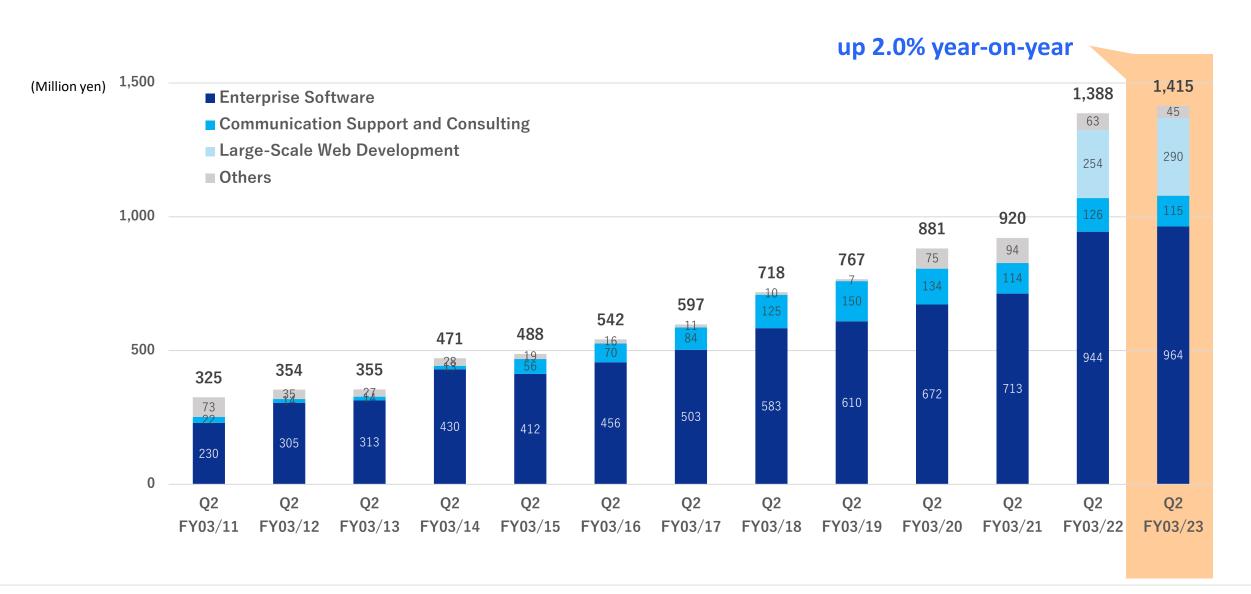
- Consulting for more effective use of the "WEBCAS" series, agency for email creation and distribution
- Implementation consulting of "Connecty CDP"

#### **Others**

- Operation of "Babychu", an e commerce site for baby clothes by group company Mamachu Inc.
   Used as a research position to obtain hints for product development.
- Commissioned development business

#### Q2 FY03/23 Results | Revenue trends





#### Q2 FY03/23 Results | Profit and loss statement [IFRS]



- Revenue increased just 2.0% year on year due to sluggish WEBCAS on-premises version and e-commerce business sales; cloud services and large-scale web development businesses grew.
- EBITDA declined stemming from a 33.6% YoY decrease in profit due to an increase in outsourcing expenses for ISMAP\*3, initial sales promotion expenses for the new WOW engage service, and personnel expenses for WEBCAS and the large-scale web development business.
- Operating profit declined 63.4% year on year due to the above cost increases and an increase in amortization of software assets.

(Million yen)

	Q2 FY03/22 Results [Japanese GAAP]	Q2 FY03/22 Results* <sup>2</sup> [IFRS]	Q2 FY03/23 Results	YoY (%)
Revenue	1,388	1,388	1,415	+2.0%
EBITDA*1	317	361	240	(33.6%)
EBITDA margin (%)	22.9%	26.0%	17.0%	
Operating profit	216	236	86	(63.4%)
Operating margin (%)	15.6%	17.0%	6.1%	
Profit (loss) before tax	214	232	79	(66.1%)
Profit attributable to owners of parent	117	141	51	(63.9%)

<sup>\*1 :</sup> EBITDA operating profit + depreciation / impairment / retirement loss (tangible / intangible fixed assets) + stock-based compensation expenses

<sup>\*2:</sup> This is the actual value after the audit for the application of IFRS and has been changed from the value disclosed at the beginning of the fiscal year.

<sup>\*3:</sup>ISMAP Information system Security Management and Assessment Program. A system that aims to ensure the security level in the government's procurement of cloud services by evaluating and registering cloud services that meet the security requirements of the government in advance, thereby contributing to the smooth introduction of cloud services.

### Q2 FY03/23 Results | Net Revenue by segment



- Enterprise Software rose 2.1% year on year as sales increased for CMS, while decreasing for WEBCAS on-premises projects.
- Large-scale web development sales increased 14.1% year on year due to steady growth in both construction and management.
- Communication support and consulting sales declined 8.3% year on year. Group companies focused on acquiring external spot projects to recover from the slump of the COVID-19 pandemic in the previous fiscal year; however, the number of similar external spot projects declined this fiscal year due to a shift in emphasis to profitability.
- In other businesses, sales declined 27.9% year on year due to a slump in the e-commerce business. This was mainly due to a decline in customer demand and delays in receiving original products due to the lockdowns in China.

(Million yen)

			Q2 FY03/22 Results	Q2 FY03/23 Results	YoY(%)
	Communication	Cloud	657	695	+ 5.9%
	platform	On-premises	176	127	(27.7%)
<b>Enterprise Software</b>	piationii		833	823	(1.3%)
	CMS		111	139	+ 25.5%
	CDP		-	1	-
			944	964	+ 2.1%
Larga ccala wah dayal	onmont	Construction	161	186	+ 15.7%
Large-scale web devel	opinent	Operation	92	103	+ 11.3%
			254	290	+ 14.1%
Communication cump	ort and conculting	Communication	126	115	(8.3%)
Communication support and consulting		CDP	-	-	-
			126	115	(8.3%)
Others		62	45	(27.9%)	
Revenue total			1,388	1,415	+2.0%

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#### Q2 FY03/23 Results | Breakdown of cloud service revenue



- Monthly sales of WEBCAS premium version were impacted significantly by the decline in MRR (5 million/month) due to the migration of large projects to the on-premises version in Q4 of the previous fiscal year and recovered to the same level as the previous fiscal year due to the review of the sales system and the acquisition of new large-scale projects.
- Monthly sales of WEBCAS standard version increased steadily (+14.9% year on year) due to up-selling and cross-selling customer success activities

(Million yen)

		Q2 FY03/22 Results	Q2 FY03/23 Results	YoY(%)	
Communication platform	"WEBCAS"	Initial	58	53	(7.7%)
	Premium version	Monthly	339	343	+ 1.2%
	"WECAS"	Initial	19	22	+ 16.7%
	Standard version	Monthly	239	275	+ 14.9%
				695	+ 5.9%
CMS			111	139	+ 25.5%
CDP			-	1	-
Total cloud service revenue		768	836	+ 8.9%	

#### Q2 FY03/23 Results | Operating gross profit by segment



- Enterprise Software profit declined (-1.9% year on year) due to lower sales of WEBCAS on-premises version licenses and a higher burden of higher software amortization.
- Large-scale Web development profit decreased due to a one-time increase in outsourcing costs. (-45.2% year on year) However, profit margin is improving and we expected profit margin to recover to the level of the previous year for the full year.
- Communication support and consulting profit increased (+23.1% year on year) due to a decrease in unprofitable outside spot projects.

(Million yen)

(Mill	ion yen)	Cos	st of sales		perating gros	s	Ratio of gross pro	Operating of it	g
1,000	) ————								100%
800	68.1%	65.5%							80%
600									60%
400	643	631	<b>Q</b> 29.89	% <b></b>			42.7%	40.2%	40%
200				14.3%	14.7%	19.8%			20%
0			75	41	18	22	26	18	- 0%
	FY22	FY23	FY22	FY23	FY22	FY23		FY23	
	Enter <sub>l</sub> Softw		Large-sca develop		Communi support consul	and	Oth	ers	

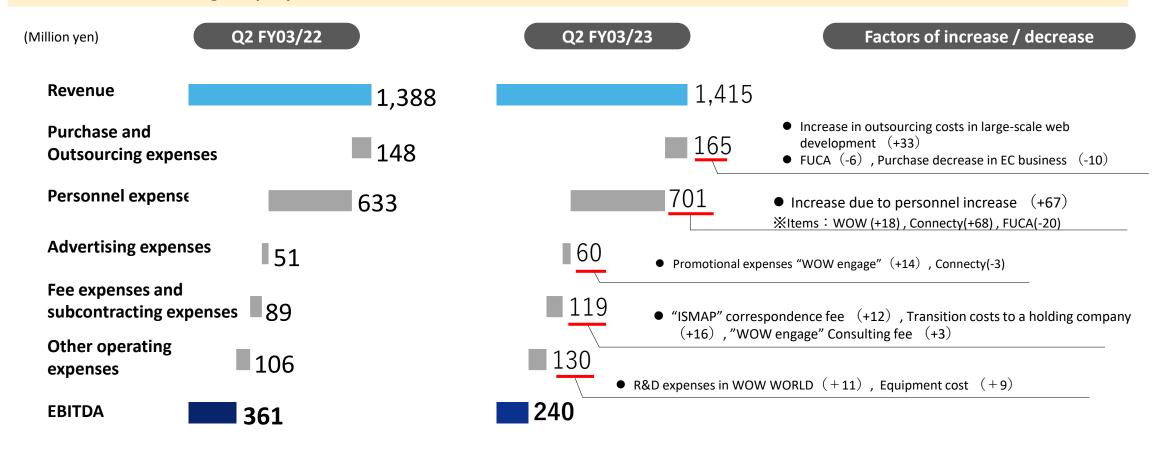
		Q2 FY03/22 Results	Q2 FY03/23 Results	YoY (%)
	Operating gross profit	643	631	(1.9%)
Enterprise Software	Ratio of Operating gross profit (%)	68.1%	65.5%	
Lavas saala wah dawalawwant	Operating gross profit	75	41	(45.2%)
Large-scale web development	Ratio of Operating gross profit (%)	29.8%	14.3%	
Communication support	Operating gross profit	18	22	+ 23.1%
and consulting	Ratio of Operating gross profit (%)	14.7%	19.8%	
Othors	Operating gross profit	26	18	(32.2%)
Others	Ratio of Operating gross profit (%)	42.7%	40.2%	
IFRS adjustments		(8)	(7)	
Total	Operating gross profit	756	706	(6.6%)

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#### Q2 FY03/23 Results | EBITDA factors



- Revenue increased just 2.0% year on year due to sluggish WEBCAS on-premise version and e-commerce business sales; cloud services and large-scale web development businesses grew
- EBITDA declined stemming from a 33.6% YoY decrease in profit due to (1) strengthened marketing and development, (2) initial sales promotion expenses, etc. for the new WOW engage service, (3) expenses for ISMAP certification, and (4) one-time expenses for the transition to a holding company structure.



### **Q2 FY03/23 Results | Advance investment**



■ Breakdown of advance investment in anticipation of business expansion and outlook for future costs

(Million yen)

class	Content	detail	Q1-Q2 Results (YoY)	Q3-Q4 Forecast (YoY)	Full-year Forecast (YoY)
Advance	HR investment of WOW WORLD (Selling, general and administrative expenses)	Throughout the previous fiscal year, we strengthened marketing and planning systems in anticipation of future business expansion.  We expect full-year results to be on a par with the previous fiscal year due to the complete amortization of stock options for executives and employees beginning Q2 onward.	+12	(12)	+1
investment	Development HR investment of Connecty	Securing development resources necessary for stable expansion of orders for large-scale web development in the future. On the other hand, outsourcing costs decreased (see next page)	+34	+40	+74
	"WOW engage" Related expenses  Initial promotional expenses (Press conference operating expenses, Teaser site, video production etc.)		+17	±0	+17
Total			+63	+28	+91

### Q2 FY03/23 Results | Special expenses



■ Breakdown of one-off special expenses and the outlook for the occurrence of such expenses in the future

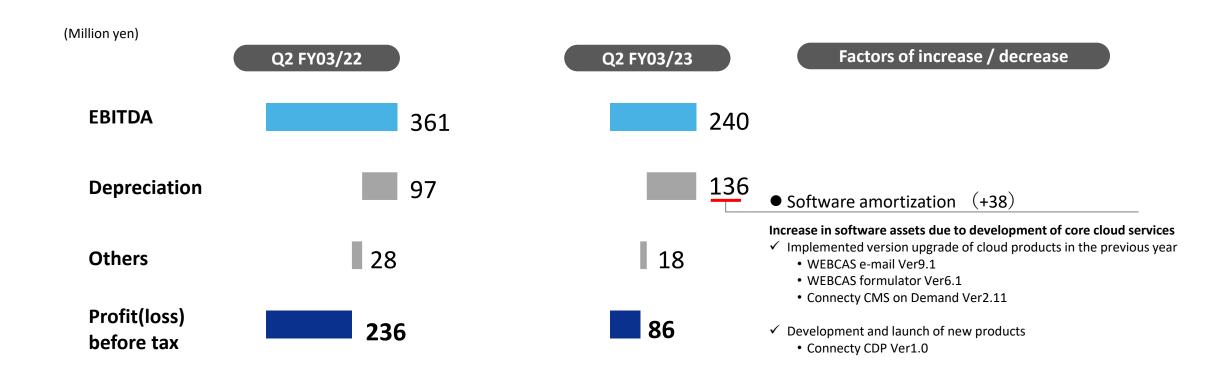
(Million yen)

class	Content	detail	Q1-Q2 Results (YoY)	Q2-Q4 forecast (YoY)	Full-year forecast (YoY)
Special	Outsourcing cost of Connecty	Due to the delay in securing personnel for large-scale web development in the previous fiscal year, subcontracting costs increased after Q3 of the previous fiscal year to compensate for the delay, and the impact is still being felt in the current fiscal year. However, personnel training will be completed beginning in Q2; therefore, we expect the full-year investment to decrease by 33 million yen year on year.	+21	(54)	(33)
expenses	"ISMAP" expenses	Subcontracting expenses for a certification required for government transactions. Essential for future orders of cloud services from government agencies, and we consider acquisition desirable as quickly as possible.	+12	+10	+22
	Transition to a holding company	Consulting fees and other expenses (convocation notice for the ordinary general meeting of shareholders in June, etc.) as we transition to a holding company in October 2022.	+16	+5	+21
Total			+49	(39)	+10

### Q2 FY03/23 Results | Factors of profit(loss) before tax



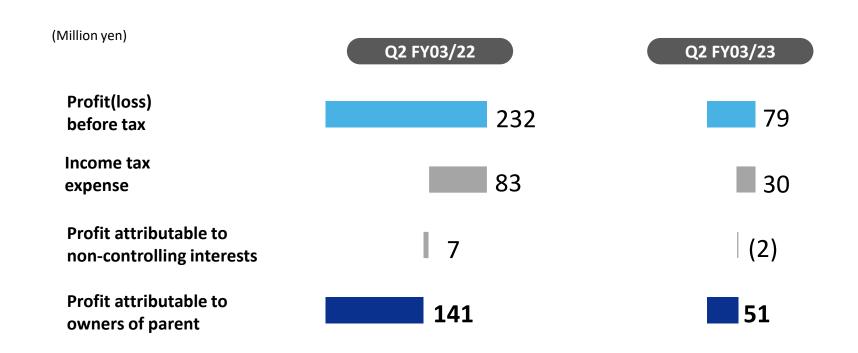
■ Increased depreciation costs due to enhanced development of "WEBCAS" and CMS and CDP (up 39.5% year-on year)



### Q2 FY03/23 Results | Profit(loss) factors



■ Decrease in profit due to decrease in profit before tax



#### Q2 FY03/23 Results | Cloud service KPI



- WEBCAS standard version and Connecty CMS steadily increased against the backdrop of DX promotion
- WEBCAS premium version is trending toward recovery thanks to the acquisition of large-scale projects in August of this fiscal year



<sup>\*</sup> Calculate by multiplying monthly sales of cloud services as of the end of each quarter(MRR) by 12

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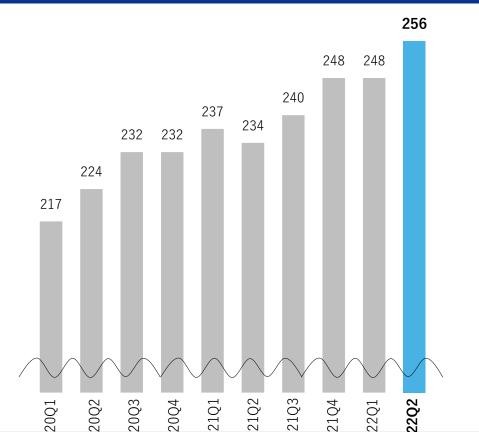
#### Q2 FY03/23 Results | Cloud service KPI (WEBCAS)

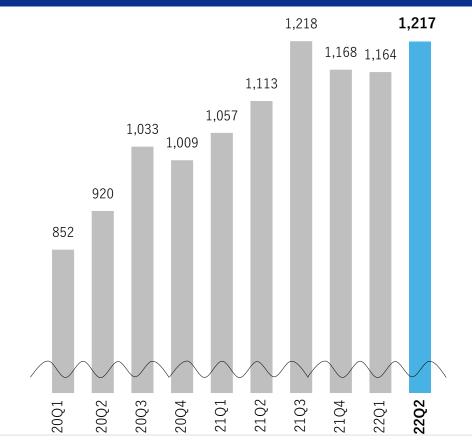


- Although the standard version experienced a reactionary decline from the special demand for New Year's greeting mail at the beginning of the year, new contracts have been increasing steadily since Q2 of the current fiscal year.
- We expect the premium version to increase steadily beginning in Q2 of this fiscal year due to the success of our strengthened sales system.



#### Renewal contracts ("WEBCAS" standard version)

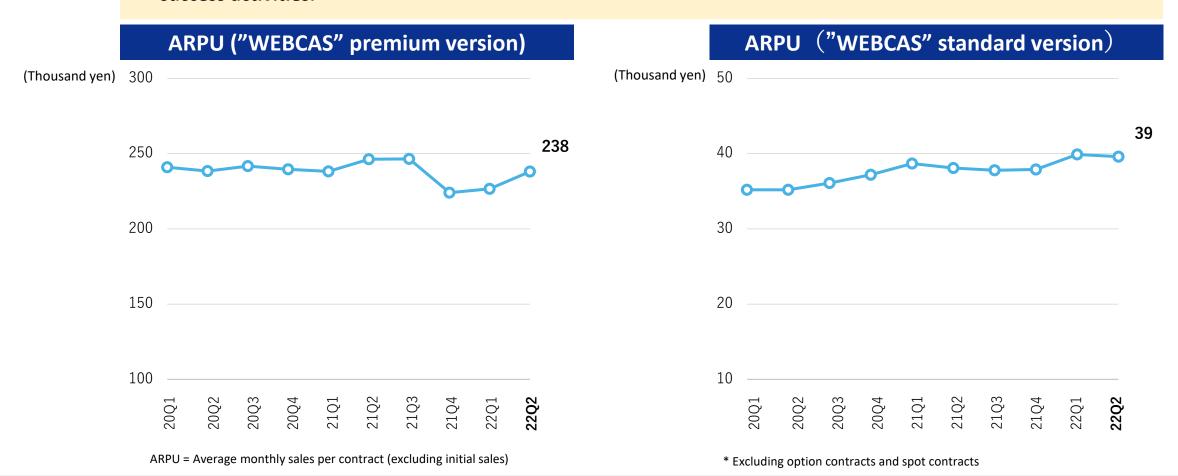




#### Q2 FY03/23 Results | Cloud service KPI



- Average revenue per user (ARPU) for the premium version declined due to the migration of a large project to the on-premises version in Q4 of the previous fiscal year; however, ARPU recovered thanks to a large project order in August of this fiscal year.
- We saw a slight increased for the standard version due to successful up-selling and cross-selling under customer success activities.

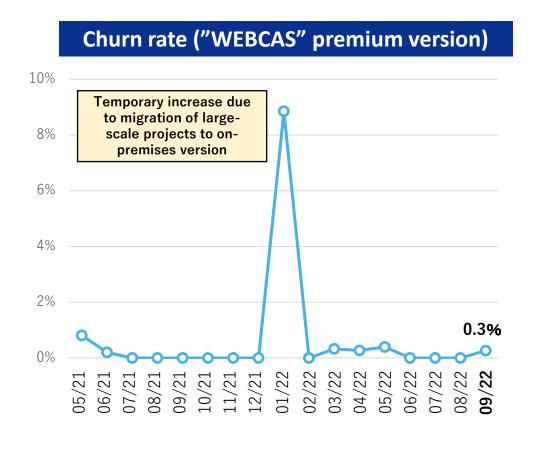


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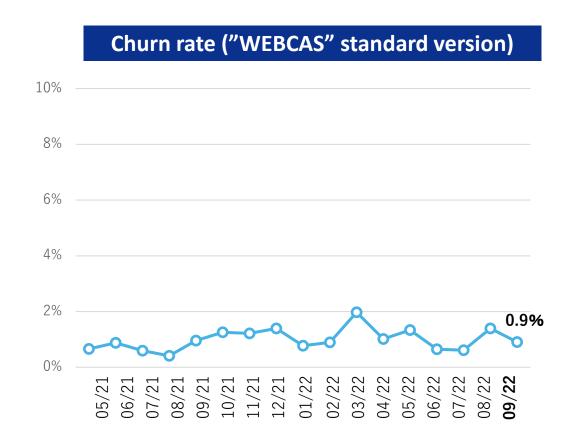
#### Q2 FY03/23 Results | Cloud service KPI



- The premium version experienced almost no churn except for the migration of a large project to the on-premises version at the end of the previous fiscal year.
- The standard version remained at 1% to 2%, although the fluctuation was relatively large due to the large number of contracts.



Churn Rate = Churn MRR\* ÷ Last month MRR



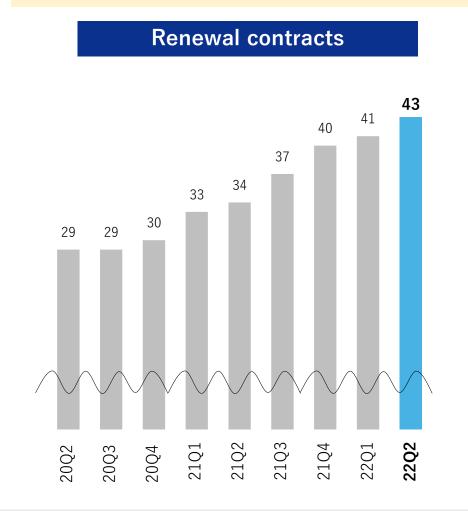
\*Spot contract (including option contract), which is a form of usage for a limited period of time, is excluded from cancellation MRR.

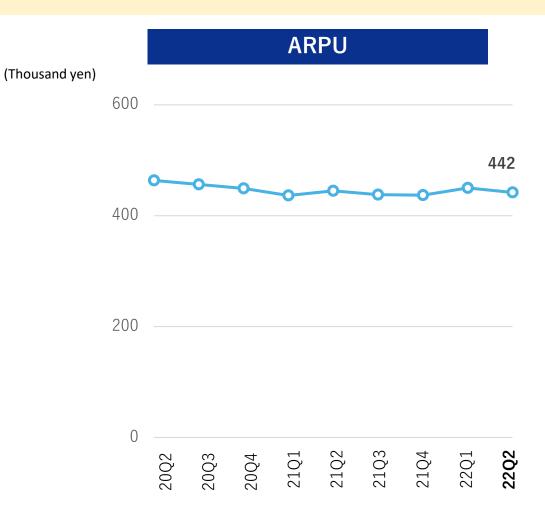
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#### Q2 FY03/23 Results | Cloud service KPI(CMS)



- Steady introduction to new customers and increase in the number of customers due to high competitiveness
- APRU remained flat due to the relatively small number of deals acquired this term





## **Earnings forecast for FY03/23**





#### **Earnings forecast for FY03/23 | Profit and loss statement [IFRS]**



#### ■ No change from full-year earnings forecast announced on August 5, 2022

(Million yen)

	FY03/22 Results*2	FY03/23 Revised forcast	YoY (%)
Revenue	2,833	3,000	+ 5.9%
EBITDA*1	666	620	(7.0%)
EBITDA margin (%)	23.5%	20.7%	
Operating profit	399	330	(17.3%)
Operating margin (%)	14.1%	11.0%	
Ordinary profit	394	320	(19.0%)
Profit attributable to owners of parent	244	200	(18.2%)

<sup>\* 1 :</sup> EBITDA operating profit + depreciation / impairment / retirement loss (tangible / intangible fixed assets) + stock-based compensation expenses

<sup>\* 2 :</sup> This is the actual value after the audit for the application of IFRS and has been changed from the value disclosed at the beginning of the fiscal year.

### Earnings forecast for FY03/23 | Net sales by segment



#### ■ No change from full-year earnings forecast announced on August 5, 2022

(Million yen)

			FY03/22 Results	FY03/23 Revised forcast	YoY (%)
	Communication	Cloud	1,352	1,447	+ 7.1%
	platform	On-premises	324	200	(38.2%)
Enterprise Software			1,676	1,647	(1.6%)
	CMS		234	287	+22.5%
	CDP		_	11	_
Large-Scale Web Development	Construction			354	(6.2%)
Large-Scale Web Development		Operation	191	227	+ 19.0%
Communication Support and Co	Communication			323	+42.2%
Communication Support and Consulting		CDP	5	52	+857.0%
Others			120	95	(20.7%)
Sales total			2,833	3,000	+ 5.9%

## **Topics**





#### **Topics** | Contents





#### **WOW WORLD Group**

- Acquired "Newstream Inc.", which supports digital marketing (August 5, 2022)
- Free online event "DIGITAL RELATIONS 2022 Autumn" for web managers and marketers (September 6, 2022)
- Connecty Co-sponsors "CMO Japan Summit 2022", an event where corporate marketing people gather (September 26, 2022)
- Plan for compliance with the listing maintenance criteria for the new market segment (October 3, 2022)
- Corporate Governance Report (October 3, 2022)



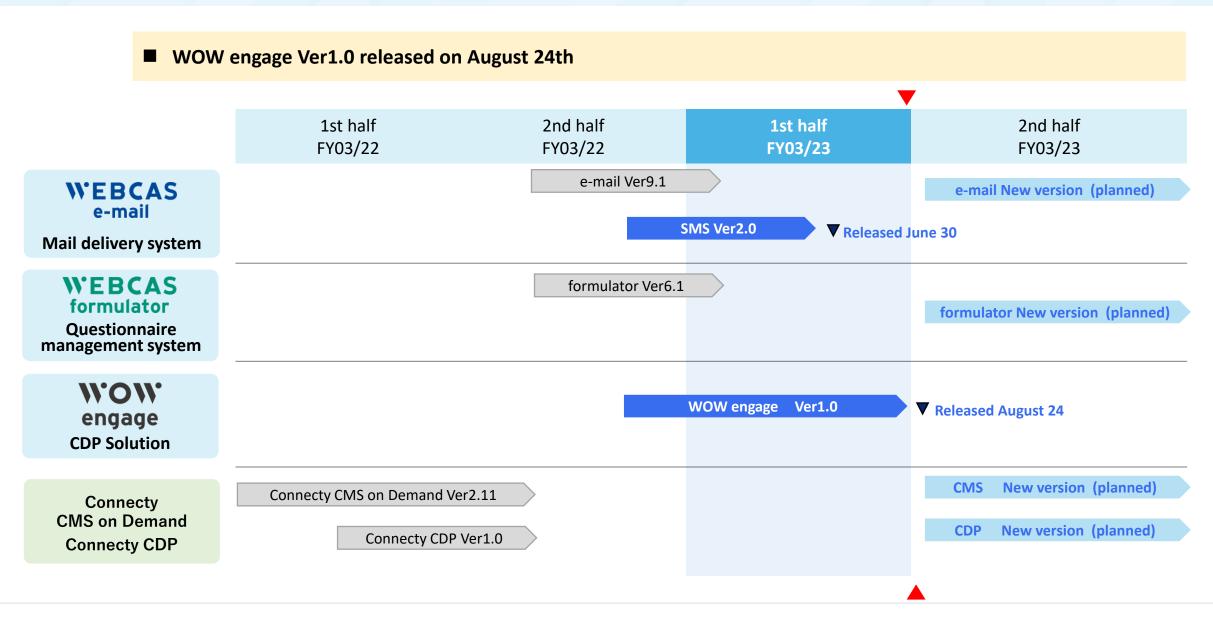
### **Product initiatives**

Started sales of new CDP solution "WOW engage" (August 24, 2022)

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#### **Topics** | Product development plan



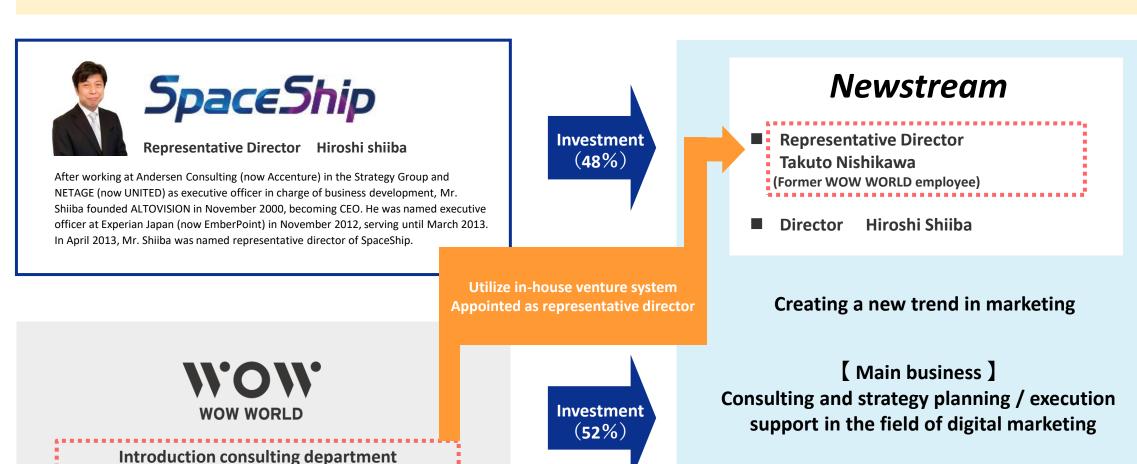


#### **Topics** | Acquired Newstream Inc.

**Takuto Nishikawa** 



■ Established to provide consulting and other services in the digital marketing domain



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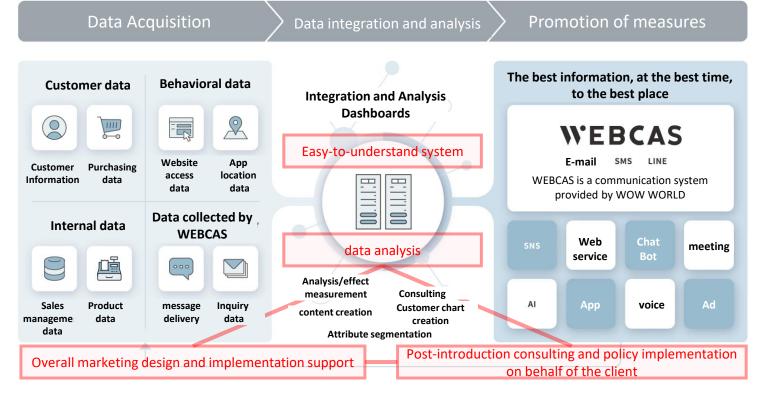
#### **Topics** | Started sales of new CDP solution "WOW engage"



■ CDP solution "WOW engage", which combines various services within the WOW WORLD group, has been on sale since August 24th.

## WOW engage

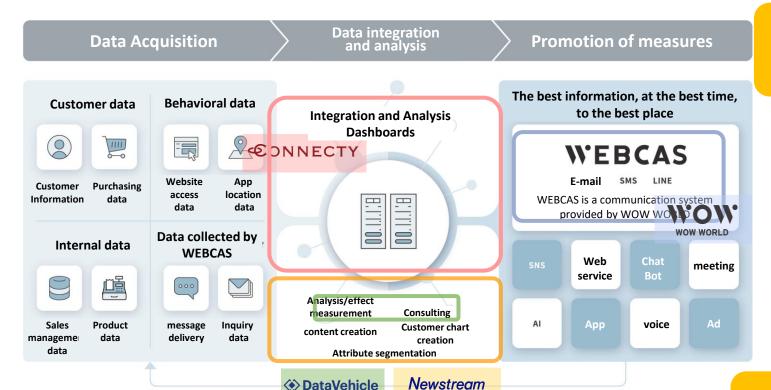




### **Topics**

## Business development with new CDP solution "WOW engage" "From creating group synergies to rebranding"





**WOW** engage Goal 1

Create group synergies by strengthening collaboration among each group company service

- Coordinate CDP system (data integration and analysis) and WEBCAS (policy implementation) to support companies in strengthening customer engagement.
- Provide advanced data analysis support
- Offer consulting services and policy implementation on behalf of clients

Differentiate as a CDP solution
The option to choose *not* to send

**WOW engage Goal 3**Provide new value through rebranding

From mail delivery service provider to a communication platform provider offering multichannel communications **WOW engage Goal 2** 

Advance into growth markets by expanding multichannel communications

Communication channels (E-mail / SMS / LINE)

Multichannelization (SNS, App push, browser push, etc)

**Marketing support and consulting** 

### **Topics**

## Free online event "DIGITAL RELATIONS 2022 Autumn" for web managers and marketers



■ In collaboration with our group company, Connecty Inc., we held a free online event "DIGITAL RELATIONS 2022 Autumn" for web managers and marketers with the theme of "thinking about how companies should transmit information".



Guest speaker(1)
Mynavi Corporation
Mr. Ryuta Aota



**Guest speaker(2)** 

Data Vehicle Inc.
Vice-president
CPO
Mr. Hiromu Nishiuchi



## **ESG** initiatives





#### **ESG** initiatives



- Become a group that creates societies in which all people are positive and hopeful, adopting the framework of the Guidance for Collaborative Value Creation 2.0 Contribute to society through compliance and sustainable business activities.
- Pursue various ESG initiatives to create a sustainable future, while strengthening relationships of trust with society.

#### **Environment**

- Contribute to the environment by promoting DX
- Promotion of power saving through remote work
- Addressing Climate Change Risk
- Conservation of resources through efforts to abolish paper handling
  - ✓ Paperless (Contract/Invoice)
  - **✓** Digitization of application work

#### Social

- Ensuring diversity of core human resources
  - Promoting the appointment of women to management positions
  - Implementation of recruitment activities overseas
  - ✓ Active hiring of mid-career hires
- Reduction of overtime hours by promoting work styles that achieve a good work-life balance
- Promotion of support activities for local communities

#### Governance

- CG report update (100% compliant)
- Establishment of WOW WORLD GROUP Inc. (10/3)
- Renewal of the executive system

#### **ESG** initiatives (Environment)



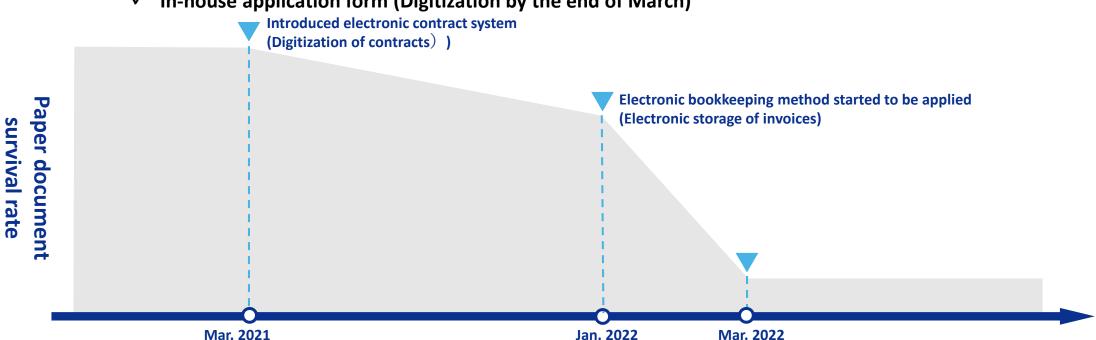
- we start operating a full-time telecommuting system and recommend remote work from this fiscal year
- Responding to resource conservation by promoting DX
- Commencement of Initiatives to Address Climate Change Risks
- Encourage remote work Reduced employee in-office attendance by 70% to 90%. Achieved 25% year-on-year reduction in electricity consumption through power-saving measures.
  - Continue resource conservation efforts after COVID-19 while optimizing work styles and organization
- Eliminate paper handling (invoices (customer-related) and meeting materials, approval requests, applications, etc. (internal))
  Digitize all business operations to increase productivity and reduce costs, enhance security, and conserve resources Already completed digitization of contracts and applications; requesting external parties to make the switch as well
- Initiatives for climate change risk
  - ✓ While the impact on our business is minimal, we are conserving energy and purchasing environmentally friendly products.
  - ✓ We are migrating from on-premises servers to data centers whenever possible, since in-house servers is a potential risk. Striving to achieve EBITDA and operating profit targets, which are Group key indicators, as this pursuit will lead to a reduction in energy consumption and improve the sustainability of our business

#### **ESG** initiatives (Environment)



#### **Efforts to abolish paper handling**

- Digitizing operations to improve productivity, reduce costs, and conserve resources
- Completed the digitization of applications and invoices (with the exception of government agencies and other certain customers) by the end of fiscal 2021
  - Eliminate paper document work and reduce paper document storage costs by adopting various business systems
    - ✓ Contract
    - ✓ Invoice (Digitization by the end of March)
    - ✓ In-house application form (Digitization by the end of March)



## **ESG** initiatives (Environment, Social)



### **Introducing a Full-Time Telecommuting System**

### 【制度概要】

Target	Japan nationwide	Sapporo					
Eligible employees	Employees who meet all of the following conditions: (1) Regular employees and contract employees (2) Department: Persons assigned to eligible work in the Development Department or Consulting Sales Department (3) Position: General employees, chief, or specialist (*Restrictions on eligibility based on company history, etc.)	Sendai					
Other	<ul> <li>Employees must come to the office when required by their supervisor</li> <li>The departments eligible under this policy will be reviewed as necessary</li> </ul>	Nagova					
	Naha	Tokyo  "WOW WORLD GROUP  Headquarters"					
Remote work							

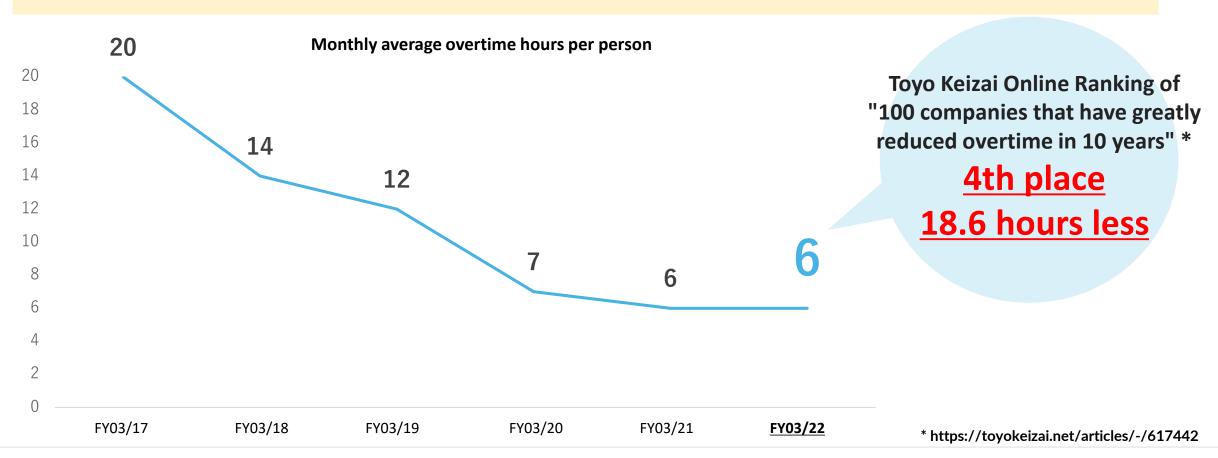
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## **ESG** initiatives (Social)



### Promotion of working style with good work-life balance

- The Group promotes work-life balance and strives to reduce overtime hours.
- WOW WORLD ranked No.4 in the Toyo Keizai Online ranking of 100 companies that have significantly reduced overtime work over the past 10 years (September 12, 2022)



### **ESG** initiatives (Social)



- We have established a team dedicated to in-house education and training, which had mainly been OJT in the past. We established a system for education and training for new graduates and mid-career hires.
- We established a system to provide consistent training without regard to nationality, gender, etc., and we respect employee individuality. For new graduates hired from China, we added training options as necessary. Such options include lectures on Japanese lifestyle and culture prior to joining the company.

- Recruiting women and promoting women to executive and managerial positions Percentage of female employees: 42.4% (WOW WORLD non-consolidated results) Ratio of female managers: 39.5% (WOW WORLD non-consolidated results)
- Overseas recruitment activities (results in China, South Korea, and India)
   Chinese new-graduate hires (2)
- Active recruitment of mid-career hires
  Manager hiring: 3 (March 2021 to September 2022)

### **ESG** initiatives (Social)



### **Support activities for local communities**

■ Sponsorship of the Japan Challenger Project
From Kyotango! Participating in the JAPAN CHALLENGER AWARD as a judge to support the challenges of local entrepreneurs



■ Support for labor mobility (co-sponsoring radio programs)

The radio program "Seika Mori's Life is the journey" (Kawasaki FM), where career consultant Seika Mori serves as a personality, is a program that talks about the "crossroads of life" of business managers and specialists in various fields who are active at the forefront and "from now on." It is a program where you can grasp "career, hints on how to live".



Participation/Sponsorship of NIPPON IT Charity Ekiden Proceeds from this competition will be donated to the NPO FDA (Future Dream Achievement), which provides employment support for people with depression and hikikomori.



## **ESG** initiatives (Governance)



- We transitioned to a holding company structure as WOW WORLD GROUP, Inc., on October 3, 2022
- We relaunched our company under a new executive structure in line with the transition to a holding company
- Recruit and appoint female directors and outside directors (ratio of outside directors: 62.5%, ratio of female directors: 50%)



**Representative Director** and President **Group CEO** 

Kazuo Mino



**Audit and Supervisory Committee** (Director)

Yuichi Nagayama



Director

Yasuyuki Hattori



**Audit and Supervisory Committee** (Outside Director)\*

Manami Kawana



Outside Director\*

Kazuo Miyata



**Audit and Supervisory Committee** (Outside Director)\*

Satomi Yamaguchi



**Outside Director\*** 

Hiroko Razavi



**Audit and SupervisoryCommittee** (Outside Director)\*

Kanae Fukushima

## **ESG** initiatives (Governance)



### **Director skill matrix**

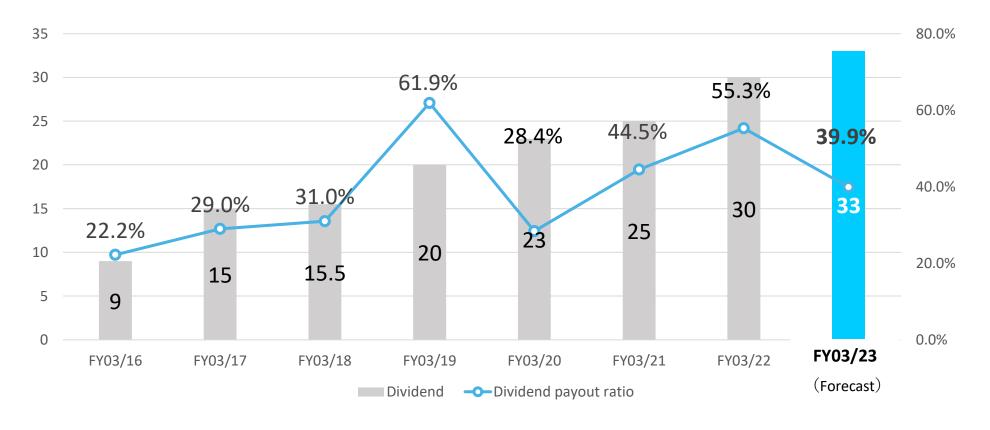
	Business execution skills			Supervisory skills				
Name	Position	corporate management	Business strategy	sales marketing	Manufacturing Quality Control	Financial accounting	legal affairs	Internal Control/Risk Management
Kazuo Mino	Representative Director and President, Group CEO	•	•	•		•		•
Yasuyuki Hattori	Director	•	•	•	•			
Kazuo Miyata	Outside Director	•	•		•			
Hiroko Razavi	Outside Director	•	•	•		•		
Yuichi Nagayama	Audit and Supervisory Committee (Director)	•				•		•
Manami Kawana	Audit and Supervisory Committee (Outside Director)	•				•		
Satomi Yamaguchi	Audit and Supervisory Committee (Outside Director)	•	•				•	
Kanae Fukushima	Audit and Supervisory Committee (Outside Director)						•	

## **Shareholder return policy**



■ Dividend forecast for FY03/23: 33yen (Dividend payout ratio 39.9%)

Basic policy: While securing growth funds, maintain a dividend payout ratio of 30% and increase dividends every year due to increased profits.



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## [Appendix]

# **New CDP solution "WOW engage"**









### WOW WORLD's strengths cultivated through WEBCAS

WOW WORLD is characterized by the development and operation of WEBCAS, a system that has been in operation for more than 20 years, and by the development of several highly technical and specialized group companies.

**Advanced system construction capabilities** 

Individual customization experience

Group companies & partners specializing in digital marketing

We have acquired advanced system building capabilities through cooperation with the infrastructure systems that promote digital marketing for major companies.

A proven track record of developing and operating a robust system capable of delivering 10 million e-mails per hour, one of the largest in the industry.

\*Actual results for the entire cloud of WEBCAS e-mails (more than 2.4 million e-mails per hour delivered by a single company).

Provision of an advanced e-mail marketing platform that utilizes customer behavior logs and purchase histories obtained from websites, apps, and offline.

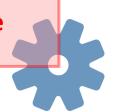
Integration with various solutions for advanced digital marketing.



### **WOW WORLD's strengths cultivated through WEBCAS**

**Advanced system construction capabilities** 

**Individual customization experience** 



Group companies & partners specializing in digital marketing

Although we are a cloud system, we are flexible to individual customization. We also have extensive experience in implementing integration with external systems to meet your needs.

### **Example of customized support**

























### WOW WORLD's strengths cultivated through WEBCAS

**Advanced system construction capabilities** 

Individual customization experience

Group companies & partners specializing in digital marketing

There are group companies that specialize in marketing support services, including consulting and policy implementation on behalf of clients, with a focus on large-scale website construction and communication design.

<b>CONNECTY</b> Connecty Inc.	Web production support and self-developed CMS for major companies				
Newstream Inc.	Strategy planning and execution support in the area of digital marketing				
DataVehicle  Data Vehicle Inc.	[Strategic Partners] A group of data analysis professionals. Highly accurate analytical tools and consulting				
FUCA CO,Ltd.	Planning and production business for websites and e-mail magazines				
Mamachu Inc.	Conducted R&D for group products. E- commerce business specializing in baby clothes with 80,000 members.				



### What "WOW engage" can achieve

By integrating all types of data and optimizing communication between the company and its customers, we contribute to the "creation of corporate value" that increases customer engagement.



**Increased sales** 



**Increased loyalty of blue-chip customers** 



Turn new customers into fans and convert them into good customers (increase LTV)



**Revisit dormant customers (activate)** 



Optimization of marketing measures such as websites and advertisements



**Omnichannelization** 



Implementation of highly effective measures



**Visualization of measures** 



### **Key features of "WOW engage**

WOW engage supports corporate communication strategies with the following functions, and because it is provided as a SaaS service, we are constantly adding and improving its functions, making it available to all companies that implement it.

#### **Integration and Collaboration**

### Web Tracking



A unique 1st Party Cookie can be issued to collect information on the behavior of website visitors.

#### **Analytics**

#### **Dashboard and analytics**



We will prepare reports on the measures implemented, the number of segmented people, and management of linked data.

#### Measure

#### List (segment) extraction



Segmented lists can be extracted and passed to each message delivery channel.

#### "LINE" delivery



Can be linked with "WEBCAS taLk" as a LINE distribution system. This is effective for promotion to loyal users.

\*Options

## Data linkage and integration, system integration



Data capture, selection of output targets, and linkage settings can be performed from the screen.

#### Segment



Customers and customer lists can be generated based on any criteria. For example, it is possible to set conditions such as combining viewers of a specific page with buyers of a specific product.

#### Mail delivery



Linked with "WEBCAS e-mail" as an e-mail distribution system. It supports mass distribution of 2.4 million e-mails per hour, step e-mails, etc.

#### **Browser push (under development)**



A function to distribute messages to subscribers from a web browser such as Google Chrome. In addition to simultaneous delivery, delivery to extracted list data is also possible.

\*Options

#### **External Channel System Linkage**



In addition to linking with WEBCAS as an e-mail, LINE, and SMS distribution channel, it is also possible to link with other systems such as applications and direct mail.

#### **Customer record**



We will prepare a screen to check each customer's information linked by the data linkage.

#### **SMS Delivery**



\*Options

"WEBCAS SMS" as an SMS delivery system. It can be used for promotion in combination with other channels.

It can be linked with

## Web customer service function (to be developed)



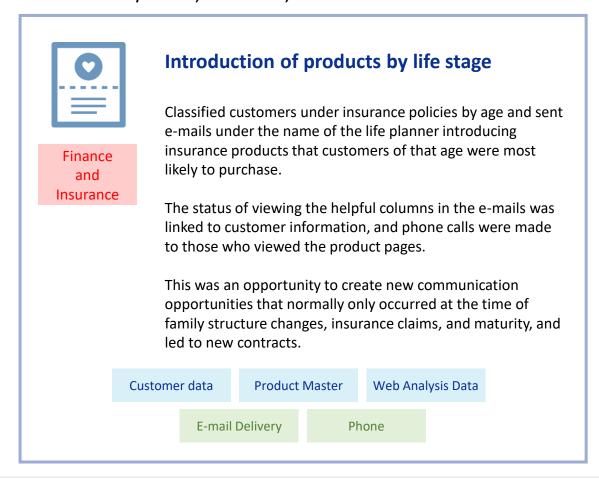
A web customer service function that displays banners on the website. In addition to displaying banners based on specific conditions, they can also be displayed in conjunction with list data.

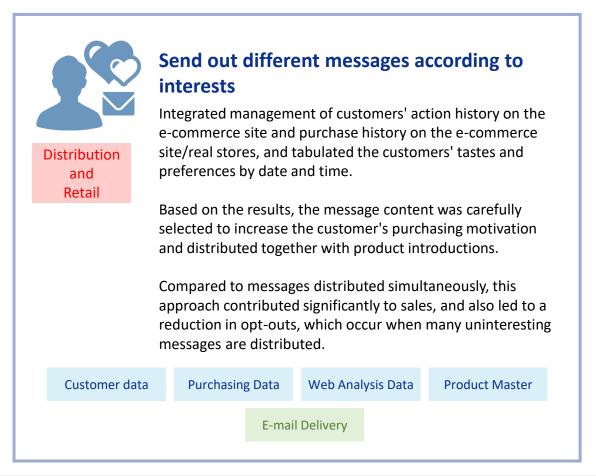
\*Options



### **Examples of usage scenarios**

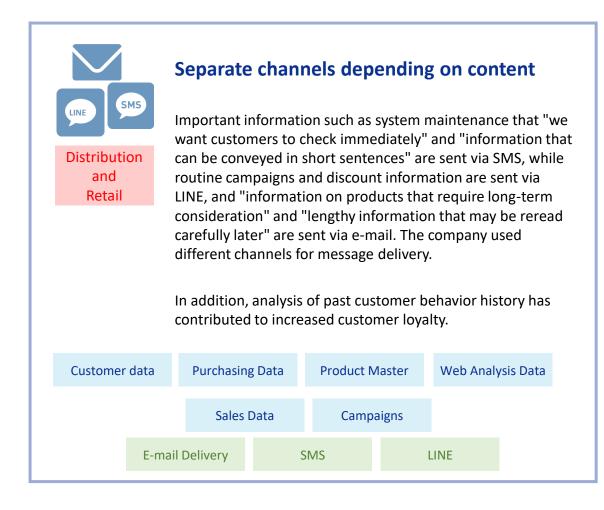
WOW engage supports marketing and customer success in a variety of business categories, including finance, distribution/retail, services, and manufacturers.

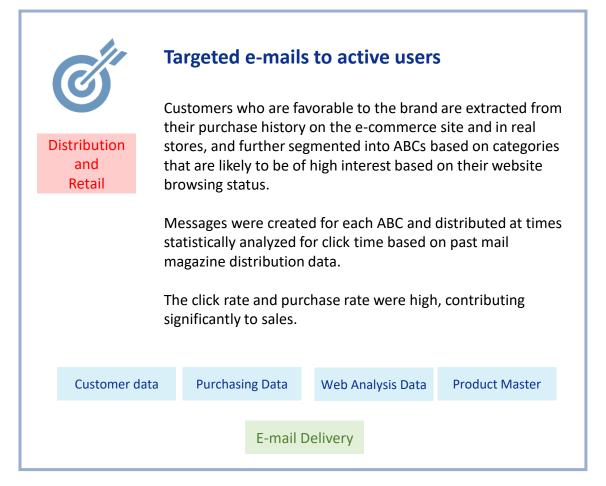






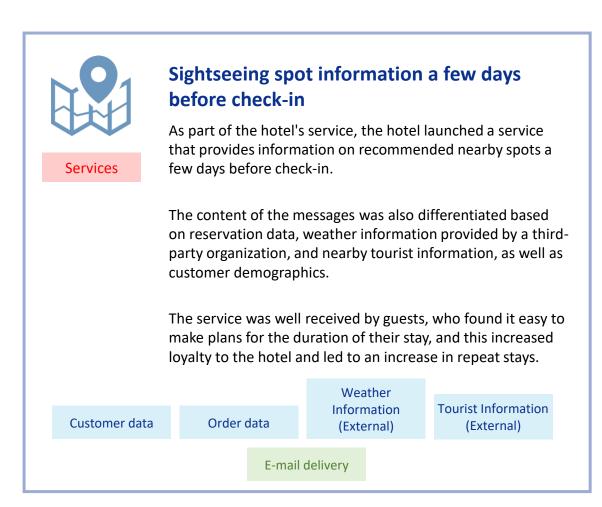
### **Examples of usage scenarios**

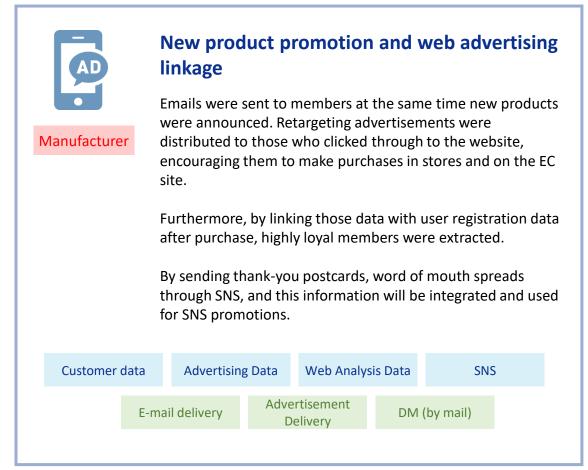






### **Examples of usage scenarios**





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The information provided in this material is our current plans, outlooks, strategies, etc. that are not historical facts are prospects for future performance, etc., which are based on currently available information. It is based on the judgment of our management team and contains risks and uncertainties.

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